***Wall Fall Classic***

***Tournament Rules***

***AGE AND ELIGIBILITY***

1. The Competition is open to accepted teams composed of 18 or less players meeting the age limit of the division.
2. Each team must be registered for competition in a league affiliated with USSF.
3. Teams may use either US CLUB pass or USSF (NJYS or State) Passes.
4. Players on each team must use same passes, either US CLUB or USSF Passes.
5. Each Player must have a valid pass, no pass no play.
6. 4 Guest Players are allowed per team.

***ROSTERS AND PASSES***

1. Rosters (Max 18 players for full sided and 14 Players for Small sided).
2. Each player must have a Medical Release form
3. Teams must use same passes for each player. (All NJYS or ALL US CLUB)
4. Passes must be given to Referee’s prior to each game.
5. A player may play for only one team during the tournament.

***LAWS OF THE GAME:***

1. FIFA rules will govern play except as specifically modified by these rules.

***MODIFICATIONS TO FIFA LAWS OF THE GAME***:

1. ***In preliminary rounds of play, games will consist of two halves***.
   1. U8, U9 and U10 will play two 25 – minute halves with a 5 minute rest period between halves.
   2. U11 and above will play two 30 – minute halves with a 5 minute rest period between halves.
   3. Games may end in a tie score.
2. ***The following rules apply to semi – finals and finals.***
   1. All games will consist of two 30 – minute halves with a 5 minute rest period between halves.
   2. The home team will be determined by a coin flip.
   3. In the event of a tie score at the end of regulation time, there will be two 5 minute time periods, there will be no rest in between periods. Teams will switch sides of the field for each 5 minute period.
   4. If games remains tied at the end of the two 5-minute extra time periods, the games will be decided by FIFA penalty kick shoot out. Only players that were on the field at the end of the two 5 minute periods can participate in the penalty shoot out.
3. ***Substitutions:***
   1. Unlimited substitutions with permission of the referee.
      1. After goal is scored
      2. At the beginning of second half and each overtime period.
      3. At goal kick by either team.
      4. At time of throw in, if team has possession
      5. At referee’s discretion in the event of injury (opposing team shall be permitted an equal number of substitutions).
4. ***Player Equipment***
   1. All uniforms must be numbered, no duplicate numbers
   2. Where colors of teams are too similar as determined at discretion of the referee, home team (listed first) must change jerseys.
   3. All players must wear shinguards.
   4. No jewelry or hair ornaments may be worn.
   5. A player wearing an orthopedic cast will not be allowed to participate unless he/she has written approval signed by a licensed doctor. Must be shown to referee and he/she will make final decision about player participation in the game.
5. ***Registration for each game***
   1. All team MUST report to the field marshall at the game site 15 minutes prior to scheduled starting time of their games.
   2. A forfeit will disqualify a team from championship qualification, the next team eligible will replace the disqualified team.
   3. A game forfeited will be declared a 3 – 0 score.
6. ***INCLEMENT WEATHER***
   1. In the event of inclement weather, all teams must report to their fields at their assigned time. Failure to report will result in a forfeit.
   2. The Tournament Committee has the authority to relocate, reschedule, or cancel a game. In addition they shall have the authority to change the duration of any game.
   3. Any game terminated after one half will be considered a complete game. The score at the time of termination will be the official score for that game.
   4. The tournament committee has the authority to cancel any game that has no bearing in the determination of the semi finalist or the teams playing for third place.
7. ***TOURNAMENT SCORING***
   1. Our goal is to celebrate sportsmanship, as well as fun and competition. Any team that ends a game with a goal differential greater than 6 goals will be penalized one game point.
   2. Teams will be awarded 3 points for a win and 1 point for a tie during preliminary rounds. Using this scoring method, highest – point teams will advance.
   3. If point totals result in a tie upon the completion of the preliminary games, the tie shall be broken as follows:
      1. Head to Head (omit when 3 teams are tied)
      2. Most Wins
      3. Goal Differential (not to exceed three goals in any one game)
      4. Fewest Goals allowed
      5. FIFA Penalty Kick Shoot Out
      6. In the event that there are 3 teams tied after tiebreakers have been exhausted, there will be a coin flip with coaches from the 3 teams, the odd coin will advance to the next round and the remaining two teams will compete in a FIFA Penalty Kick Shoot out to determine who advances.
      7. The will be no standings for U8, U9 and U10 Divisions.
8. ***DELAYED GAMES***
   1. If a field becomes back logged and off schedule, the tournament committee may elect to relocate game to a secondary site (field). Opposing teams will be notified upon check in with Field Marshall before scheduled game.
9. ***GAME REPORTS***
   1. The coaches of the opposing teams will be responsible for checking and signing the referee’s score card which will then be turned into the field marshall.
10. ***CONDUCT***
    1. Players, coaches and spectators are expected to conduct themselves within the spirit of the law, as well as within the letter of the law. Displays of offensive language, temper, or dissent are causes for ejection for the game and field of play. Coaches shall be responsible for the conduct of all persons on their team, and those supporting them.
    2. Players, coaches, and/or team officials who are red carded from a game by the referee shall be automatically suspended for the following game, and depending upon the violations, may be suspended for more games as determined by the tournament committee. Anyone red carded must report to the tournament committee.
    3. No spectators are permitted on the field of play at any time.
    4. Absolutely no consumption of alcoholic beverages will be allowed at any game site.
    5. No pets are allowed on the fields.
    6. All teams are requested to please clean their areas upon leaving the field.
11. ***PROTESTS***
    1. There will be no protests.
12. ***TOURNAMENT DISCLAIMER***
    1. The Tournament Committee, the Wall Soccer Club, The Township of Wall, or the Township of Wall Board of Education shall not be responsible for any expenses incurred by any team if the tournament is cancelled in whole or in part; nor will said parties assume any responsibility for any losses injuries resulting from participation in this tournament. Teams who have agreed to play in this tournament shall be bound by these rules of competition.
13. ***TOURNAMENT COMMITTEE***
    1. The tournament committee will consist of the following:
       1. President of Wall Soccer Club
       2. Tournament Director
       3. Three Wall Soccer Club Board Members

*Wall Soccer will provide an 80% refund to all teams if the tournament is cancelled due to weather. If a team withdraws from the tournament once the schedules are posted, no refund will be given unless the tournament is cancelled due to weather.*

*Wall Soccer utilizes golf carts and only licensed NJ drivers will be allowed to drive or operate a golf cart.*